

Vocation Hub : performing arts – long term plan 2021-2022

Performing Arts in the Vocation Hub is offered as a pathway. The lessons are taught as double sessions and students can choose a single or double option.

Qualifications :

The Silver Arts Award level 2 qualification is offered as it dovetails very well with a practical course whose primary focus is to develop the student's skills and ability in their chosen focus area. It has two parts; Unit 1 is personal challenge, which must show progression in their skills and performance ability in their area, Unit 2 is a leadership project.

The whole course is student led, and they can progress at their own speed. The course takes place over 2 or 3 years with certain events taking place annually in the school calendar, and so students can take roles with increasing complexity or level of responsibility as they progress from year 9 to 10, or 10 to 11.

Students can chose from :

Music, music technology, drama, dance, DJing, lighting, film making/media, sound engineering.

Throughout the course students take part in a number of live and recorded performing arts events, both in school and the wider community. Many tasks involve group work and cooperating with other members of the group. Performance opportunities may occur, rehearsals will be incorporated into sessions.

For info : <https://www.artsaward.org.uk/site/?id=66>

Vocation Hub – Silver Award

Long Term Planning

Unit 1 : Personal Challenge

Unit 2 : Leadership Challenge

Year group	T1	T2	T3	T4	T5	T6
10 Initiate Plan Participate rehearse	<p>Wk 1 – 3</p> <p>Personal Challenge Explore, decide, plan, review skills (wk3 – perform, PR)</p> <p>Wk 4-7</p> <p>Leadership Project Halloween Film Choose, rehearse, plan, allocate roles</p> <ul style="list-style-type: none"> • Directing • Actor/mentor • Choreography • Camera work • Set / props • Music tech • costume 	<p>Wk 1-7</p> <p>Personal Challenge Christmas Show = Live performance Challenge</p> <p>Roles :</p> <p>Cast member Musician in band Music tech / song writer planning Supporting tech :</p> <ul style="list-style-type: none"> • Lighting • Stage crew • Sound engineer • Spec xfs • costume 	<p>Wk 1 – 6</p> <p>Personal Challenge - Working on individual aims - creating coursework recordings videos</p> <p>Coursework folder: Begin Unit 1 tasks</p> <ul style="list-style-type: none"> - planning - aims - focus artist <p>begin Unit 2 tasks write up role in Halloween project</p> <ul style="list-style-type: none"> - review - evidence - peer app <p>WORKSHOP</p>	<p>Wk 1-3</p> <p>Performance Challenge – VIAM rehearsal</p> <p>Wk 4-6</p> <p>Evaluate and write up VIAM</p> <p>Task : Create Participate Perform Support MUST be your personal challenge</p>	<p>Wk 1-6</p> <p>Coursework : Unit Part D - inspiration</p> <ul style="list-style-type: none"> - further aims - peer app - review of progress <p>Wk 4-6 Personal challenge Performing Arts Showcase = Live performance Challenge 1/2 items for the showcase</p> <p>Talent show RGT</p>	<p>Wk 1-8</p> <p>Consolidation - class performance workshop & peer review studio time</p> <p>Coursework folder: Unit 1 part B – pathways Review showcase Interviews</p> <p>Go to live event</p> <p>Leadership role in Transition Hub show</p> <p>Forward planning for yr 11</p>

	T1	T2	T3	T4	T5	T6
<p>11</p> <p>Review Rehearse Complete participate</p>	<p>Wk 1-3</p> <p>Personal Challenge Consolidate Unit 1 – review challenge to date Collect evidence Annotate photos To do tick list</p> <p>Wk 4-7</p> <p>Leadership Project Halloween Film</p> <p>Choose, rehearse, plan, allocate roles</p> <ul style="list-style-type: none"> • Directing • Actor/ mentor • Choreography • Camera work • Set / props • Music tech • costume <p>Final leadership Ensure enough tasks completed & written up</p>	<p>Wk 1-7</p> <p>Personal Challenge Christmas Show = Live performance Challenge</p> <p>Roles :</p> <p>Cast member Musician in band Music tech / song writer</p> <p>Supporting tech :</p> <ul style="list-style-type: none"> • Lighting • Stage crew • Sound engineer • Spec xfs • costume <p>Final major show performance Ensure tasks completed & written up</p>	<p>Wk 1 – 6</p> <p>Personal Challenge - Working on individual aims - finishing coursework recordings/ videos Opportunities for performance</p> <p>Coursework folder: Unit 1 tasks Finish reviews Interviews Peer review Part D – research & pathways Live event reviews</p> <p>Unit 2 tasks Ensure leadership reviews are completed Evidence annotated Live event review</p>	<p>Wk 1-3</p> <p>Performance Challenge – VIAM Rehearsal Performance event</p> <p>Wk 4-6 Write up VIAM</p> <p>Individual assess : What needs to be completed ?</p> <p>Task : Create Participate Perform Support MUST be your personal challenge</p>	<p>Wk 1-6</p> <p>Coursework : Write up and review ANY unit 1/2 not complete</p> <p>Coursework Tasks : Complete any Unit 1 or 2 tasks as necessary</p> <p>Wk 4-6 Personal challenge Performing Arts Showcase = Live performance Challenge 1/2 items for the showcase</p> <p>Year 11 lead this event & organise the group piece, either music, dance or drama</p> <p>Talent show RGT - Judges</p>	<p>Possible completion of coursework tasks if necessary – no fixed moderation date</p>

Performing Arts

By its nature, performing arts skills are very individual, and this qualification aims for the development of the individual's skills in an area of their special interest. The above planning is essentially an overall guide, but certain individuals may well follow a different path, trying different areas of interest and maybe not even settling on one challenge until year 11. This is part of the process and this qualification allows students to develop at their own pace.

For some students, as they are mature and advanced in their creative thinking, they may well finish the Silver Award Level 2 in year 10. These students will be offered another qualification to achieve in year 11, despite already achieving an NQF level 2 to ensure that they feel the need to progress.

Therefore in 2021 – 2022 two students will be aiming to achieve NCFE level 2 in either music technology or performance